



# SCOUTMASTER GUIDE



# 2010



Dear Scoutmaster Leader:

Welcome to Spanish Trail Scout Reservation 2010! We are eager to have to have you and your Scouts in camp this summer at Spanish Trail Scout Reservation.

The following pages are only a guide for you as a Camp Leader. It should assist you in preparing your Scouts for many Scout Camp memories. Although there are many ways to measure the success of a session in camp, the real goals are those of the Scouting movement itself – character building, citizenship training and personal fitness. The requirement passed or number of badges earned is not an end in itself.....we hope your Scouts have fun, develop confidence and self reliance, gain knowledge from the various program areas available and appreciate our natural environment.....the great outdoors!

As you complete your preparations for camp, let us know if we can be of further service and assistance. Please contact the Scout Service Center at (850) 476-6336. Adventure and excitement await.

Please encourage all your Scouts to attend. You never know what kind of effect the outdoor camping experience can have on a young man.

See you this summer!!

Sincerely,

Jim Boksa  
Camp Director

**315 PAT COVELL ROAD, DEFUNIAK SPRINGS, FLORIDA 32433**

# NOTE

## PHYSICAL FORM CHANGES FOR 2010

**BOY SCOUTS OF AMERICA ARE GOING WITH A NEW YEARLY 4 PAGE PHYSICAL FORM STARTING IN 2010. THEY ARE ELIMINATING THE CLASS 1, 2 AND 3 PHYSICALS AND ALL PERSONS WILL USE THE SAME FORM REGARDLESS OF AGE.**

# SPANISH TRAIL SCOUT RESERVATION



**SPANISH TRAIL SCOUT RESERVATION** is the camp of the Gulf coast council. The reservation which first opened in 1961, is located on Florida's Gulf Coast, 70 miles east of Pensacola, near Defuniak Springs. The reservation consists of two camps: Camp Euchee is a traditional camp with a full service dining hall and trading post; campsites have canvas wall tents, cots and floors. Camp Jambo is a more primitive, jamboree-style camp. Troops camping at Jambo provide their own tents and may either do their own cooking or eat in the dining hall at Camp Euchee. Refrigeration is provided for troops camping in Camp Jambo, but all other cooking necessities are troop responsibilities.

**SPANISH TRAIL SCOUT RESERVATION** operates under the belief that a council camp provides the very best opportunity for Scouts to develop traits of character which define the Scouting program. Council camps, provide all the fun and adventure that bring Scouts to camp but it also gives Scouts the chance to be a participating citizen in a community whose rules are clearly spelled out in the Scout Oath and Law. New Scouts that attend summer camp for the first time can either participate in the Pathfinder Program or plan a regular merit badge schedule. Second year Scouts, known as "Veterans" take on the challenges of difficult, outdoor related merit badges. By the third year, if we are doing our job as leaders, the Scout is providing guidance for the "1<sup>st</sup> time Scout" as well as the chance to work on Eagle required Merit Badges. Opportunities are never ending for the Scouts, some go on to provide leadership to their camp as members of the Camp Staff.

# WHAT'S NEW

## 2010 Summer Camp Dates

<b>Week 1 (LDS ONLY)</b>	<b>June 21-26, 2010</b>
<b>Week 2</b>	<b>June 27-July 3, 2010</b>
<b>Week 3</b>	<b>July 4-10, 2010</b>
<b>Cub Scout Resident Camp</b>	<b>July 11-14, 2010</b>

## 2010 Camp Fees

Units can choose to camp at either of our two camps at STSR, Camp Euchee or Camp Jambo. Those staying at Camp Euchee will be provided canvas tents and all meals will be served in the Dining Hall. Those staying at Camp Jambo will need to provide their own tents and meals. Units may arrange to eat some or all meals in the Dining Hall for an additional cost; contact the Camp Director for more information.

### CAMP EUCHEE

Fees paid by May 1st	\$160.00
Fees paid AFTER May 1st	\$180.00

### CAMP JAMBO

Fees paid by May 1 <sup>st</sup>	\$60.00
Fees paid AFTER May 1st	\$80.00

Scouts must be registered and PAID IN FULL by May 1<sup>st</sup> to avoid the \$20 late fee. However, any scout that joins your troop AFTER April 15<sup>th</sup> will not be charged the late fee.

### CUB SCOUT RESIDENT CAMP

Cub Scout Resident Camp has a separate guidebook

Fees paid <b>BY</b> May 15 <sup>th</sup>	\$90.00
Fees paid <b>AFTER</b> May 15 <sup>th</sup>	\$110.00

# ADULT LEADERSHIP REQUIREMENTS

In accordance with BSA policy, STSR requires that at least two registered adult leaders (one of who is at least 21 years of age or one leader and a parent of a participating Scout) be in camp with the troop all week. To help units accommodate this requirement, two leaders may attend camp at no cost regardless of the number of Scouts attending. Additional leaders pay according to the following chart.

# of Scouts	1st Leader/Adult	2nd Leader/Adult	3rd Leader/Adult	4th Leader/Adult	5th
1 - 16	FREE	FREE	\$50	\$50	\$50
17 - 24	FREE	FREE	FREE	\$50	\$50
25 - 32	FREE	FREE	FREE	FREE	\$50
33 - 40	FREE	FREE	FREE	FREE	FREE

## INSURANCE

All units outside the Gulf Coast Council are required to provide a copy of their unit's year-round Accident and Sickness Insurance Policy. The copy must include the insurance company name, policy number and the expiration date. All Gulf Coast Council units are covered under the council insurance policy.

## OUT OF COUNCIL TROOPS

Spanish Trail Scout Reservation welcomes all out of council troops. There are numerous outside opportunities in the Florida Panhandle that your Troop may wish to take advantage of. We will be happy to work with you to insure your Summer Camp Experience is a positive one.

## RESERVATIONS

Reservations are made by paying a deposit of \$50.00 for each Scout and filling out the reservation form. The deposit will be applied to a troops final fees. **DEPOSITS ARE NON-REFUNDABLE. DEPOSITS WILL NOT BE CARRIED OVER TO SUBSEQUENT YEARS.**

## CAMPSITE PREFERENCE

Campsites preferences will be honored to the best of our ability and should be specified at the time reservations are made. With nearly one hundred troops in the council, and only ten sites in Camp Euchee, requests for exclusive use of a campsite cannot always be honored. We will try to honor such requests from troops that nearly fill the site to capacity. Each year, as part of our camp conservation plan, one campsite is closed.

## **TENT POLICY**

It is the policy of Spanish Trail Scout Reservation to house two Scouts per tent. If available, STSR approves one tent for the Scoutmaster. Additional leaders are housed two per tent. Any questions should be addressed to the Camp Director.

## **CAMPERSHIPS**

Many Scouts need and deserve help in meeting the expense of attending Scout camp. A campership fund has been established to help such deserving Scouts in the Gulf Coast Council. Scoutmasters should contact their District Executive for details and an application as soon as possible, funds are limited. Scouts should meet as much of the camp fee as possible, normally no more than half of the camp fee is available from the campership funds.

## **PROVISIONAL SCOUTS**

It is our goal at STSR to provide as many Scouts as possible with a fun and enjoyable camp experience. If there is a Scout whose unit will not be attending camp or who wishes to attend an additional week of camp, he may attend as a provisional Scout. You must contact the Scoutmaster of a neighboring unit attending for the week he plans to attend. Fees for provisional Scouts are the same as for all other Scouts.

**Only registered Scouts and Scouters  
are to stay in the campsite.**

**Children who are not registered campers for the  
week are not allowed to stay in the campsites.**



# FIVE TYPES OF PROGRAMS

We are proud of the many program opportunities that abound at STSR. Programs are offered for everyone - from the first year camper to the "Veteran" Scout. Our camp program is geared to reach boys in five ways.

**For Individuals:** There are chances for Scouts to advance, try new things and to receive recognition for activities they have completed such as Sunrise Swim, Tenderfoot Run, Mile Swim, Rifle, Shotgun, Archery, etc.

**For Buddies:** At STSR, we've made the buddy system more than just a safety precaution. In fact, it's a way boys can learn together with one or two friends in areas like Handicraft, Swimming, Boating and Fishing.

**For Patrols:** Work through an Orienteering problem together as a patrol. Take your patrol to an evening activity or competition.

**For Troops:** STSR offers recognitions and events that bring Scouts, their buddies and their patrols together as one unit. Evening campfires, camp wide games and troop recognitions such as Honor Troop and Top Troop are just some of the ways to bring out the best in your unit.

**Total Camp Experience:** Scouts have the chance to work together with their troops and to make a contribution to the total camp experience. Scouts, Patrols and Troops can participate in camp-wide games, competitions and catch the STSR spirit through songs and fun after meals in the dining hall.

## Developing a Program for Your Scouts

As the Scoutmaster of your troop, you are aware of the individual needs of each boy. We suggest that after you have read through this guide you conduct a session with each Scout to determine his desires for the week at camp. You will need to submit the completed *STSR Program Planner* (page 45) three weeks prior to your arrival at camp. *Further information about this form is in the STSR Program Planner section of this guide.*

### NOTE:

Scouts should also be encouraged to prepare for the merit badges they will be taking by reading the pamphlet and requirements and completing all prerequisites (indicated in the description of each badge) prior to coming to camp. On the following page is a list of all merit badges offered at STSR, along with the location, prerequisites and any additional costs that may be required.

# 2010 STSR MERIT BADGE OFFERINGS

Canoeing	Aquatics
Instructional Swim	Aquatics
<b>Lifesaving</b>	Aquatics
Rowing	Aquatics
Small Boat Sailing	Aquatics
<b>Swimming</b>	Aquatics
<b>Citizenship in the Nation</b>	Eagle Bound
<b>Communications</b>	Eagle Bound
Astronomy	Ecology
Bird Study	Ecology
<b>Environmental Science</b>	Ecology
Insect Study	Ecology
Fish and Wildlife Management	Ecology
Plant Science	Ecology
Weather	Ecology
Euchee Outdoor Experience	EOE
Electricity*	Euchee Tech
Electronics*	Euchee Tech
Radio	Euchee Tech
Space Exploration*	Euchee Tech
Basketry*	Handicraft
Fingerprinting	Handicraft
Indian Lore*	Handicraft
Leatherwork*	Handicraft
Wood Carving*	Handicraft
Auto Mechanics	Health and Safety
<b>Emergency Preparedness</b>	Health and Safety
Safety	Health and Safety
<b>First Aid</b>	Health and Safety
Fishing	Outdoor Skills
Fly Fishing	Outdoor Skills
Orienteering	Outdoor Skills
Pioneering	Outdoor Skills
Wilderness Survival	Outdoor Skills
Archery*	Shooting Sports
Rifle Shooting (.22 Caliber)*	Shooting Sports
Rifle Shooting (Muzzle Loading)*	Shooting Sports
Shotgun Shooting*	Shooting Sports

Items in **BOLD** are Eagle Required. An asterisk (\*) means that there is a fee associated with the course. Please check the course description on the following pages.

# AQUATICS



Swimming



Lifesaving



Canoeing



Rowing



Small Boat Sailing

The STSR Waterfront is one of the busiest areas in camp. Days start early with Mile Swim workouts followed by Merit Badge classes, Learn to Swim classes, late afternoon free swim and boating activities. On Friday, waterfront activities are high-lighted with the Triathlon and Water Carnival. The waterfront staff is geared to support all needed aquatic skills and badges.

## **SWIMMING MERIT BADGE (1 HOUR)**

**This is not a learn to swim class. Scouts must pass the swimmer test at check-in to be eligible to take this merit badge.** The purpose of the merit badge is to learn water survival skills, basic strokes and to demonstrate those strokes in a continuous 100 yard swim. Scouts taking the merit badge class must bring shoes, socks, long trousers, long sleeve shirt and a belt to camp. These items of clothing will get wet and are needed to complete Requirement 7.

## **LIFESAVING MERIT BADGE (2 HOURS)**

Scouts must earn swimming merit badge, complete Second Class rank requirements 7a through 7c and First Class rank requirements 9a through 9c before they are eligible to take this merit badge. Must also pass a pre-test which consists of 400 yards of continuous swimming using the four basic strokes learned in Swimming Merit Badge. Requirements for lifesaving are strenuous and younger Scouts may have trouble passing the physical and endurance skills.

## **CANOEING MERIT BADGE (1 HOUR)**

Scouts must pass the swimmer test at check-in to be eligible to take this merit badge. Skills required: Physical strength, coordination and endurance. Scouts taking this merit badge should plan on practicing required skills during free swim.

## **ROWING MERIT BADGE (1 HOUR)**

Scouts must pass the swimmer test at check in to be eligible to take this merit badge. Skills required: Physical strength, coordination and endurance. Scouts taking this merit badge should plan on practicing required skills during free swim. Selected mooring hitches are required to pass this merit badge; Scouts should bring a 3 foot piece of rope to camp and plan on practicing the required hitches during free time.

## **SMALL BOAT SAILING (2 HOURS)**

Scouts must pass the swimmer test at check in to be eligible to take this merit badge. Skills required: Physical strength, coordination and endurance. Scouts taking this merit badge should plan on practicing required skills during free swim. Selected mooring hitches are required to pass this merit badge; Scouts should bring a 3 foot piece of rope to camp and plan on practicing the required hitches during free time. Available spots will be limited due to the availability of boats in order to assure each scout enough "sail-time."

# AQUATICS

## PROGRAMS

### **MILE SWIM PRACTICE (1 HOUR, MONDAY - THURSDAY)**

Daily workouts are mandatory for Scouts and Scouters who want to participate in the Mile Swim on Friday. Participants **MUST** pass the swimmer test at check-in to be eligible to train for the Mile Swim. Workouts are physically demanding, knowledge of basic strokes, including resting strokes will make training less demanding. Resting strokes will be emphasized during training sessions and instruction will be given on how to improve stroke mechanics. No advance sign-up is necessary.



### **BSA & RED CROSS LIFEGUARD CERTIFICATION (All Day)**

See Aquatics Director for application.

BSA and Red Cross Lifeguard certification can be taken separately or together. To be eligible for BSA Lifeguard, you must pass the following prerequisites in front of the Aquatics Director before starting the BSA Lifeguard course. This BSA course is free.

1. Submit proof of age. Must be 15 years old to participate.
2. Submit written evidence of fitness for swimming activities (signed updated physical form).
3. Swim continuously 550 yards, including 100 yards each of the following strokes in good form: Front Crawl, Breast Stroke, Elementary Backstroke and Sidestroke.
4. Immediately following the above swim, tread water for two minutes.
5. Starting in the water, swim 20 yards using a front crawl or breaststroke, surface dive 7 – 10 feet, retrieve 10 pound object, return to the surface, surface swim with the object 20 yards back to the starting point, keeping both hands on the object and head out of the water, exit the water, and do all this within 1 minute and 40 seconds.



There may be the opportunity to complete the Red Cross Lifeguard certification for an additional fee. Check with the Aquatics Director for more information.

Lifeguard candidates should not take other merit badges while at camp. Your time will be spent all day at the waterfront, training, guarding and assisting the waterfront staff conducting planned events. The length of both courses is a total of 30 training hours. BSA Lifeguard requires American Red Cross First Aid and American Red Cross CPR / AED for the Professional Rescuer. Certification cards will not be issued until you show proof of the required CPR certifications. These courses are not offered at camp. Participants must complete the training prior to coming to camp. Please bring your certification cards or a copy to camp with you.

### **INSTRUCTIONAL SWIM (1 HOUR)**

This class is for non-swimmers and beginners who need to improve their swimming skills to pass the swimmer test. This is an opportunity for Scoutmasters and adult Scouters to assist Scouts in learning how to swim or improve their skills. The waterfront staff will provide guidance and instruction as needed. Personnel with training in teaching special needs Scouts swimming skills should contact the Aquatics Director at check-in if they are able to provide assistance during camp. Teaching Scouts to swim to pass required aquatics skills is an important part of the Scouting program. We need to work together to make this a successful event.

# EAGLE BOUND



Citizenship in  
the Nation



Communications



Emergency  
Preparedness



Environmental  
Science



First Aid



Lifesaving



Swimming

At Spanish Trail Scout Reservation we are committed to providing an all-around advancement program for your scouts. The EAGLE BOUND program is a part of that commitment. We proudly offer seven Eagle required merit badges as part of our program. In addition, seminars will be offered throughout the week on topics such as Eagle Projects, Paperwork, Boards of Review, and Scouting Beyond Eagle. More information will be available when you get to camp.

## **CITIZENSHIP IN THE NATION (1 HOUR)**

Learn how to be a contributing member of society beyond the community. Requirement #2 must be completed outside of camp.

## **COMMUNICATIONS (1 HOUR)**

Find out what you need to know about effective communication skills essential for success. Bring completed requirement #5 to camp to ensure merit badge completion.

## **EMERGENCY PREPAREDNESS (1 HOUR)**

See description in HEALTH AND SAFETY section.

## **ENVIRONMENTAL SCIENCE (1 HOUR)**

See description in ECOLOGY section.

## **FIRST AID (1 HOUR)**

See description in HEALTH AND SAFETY section.

## **LIFESAVING (2 HOURS)**

See description in AQUATICS section.

## **SWIMMING (1 HOUR)**

See description in AQUATICS section.

# ECOLOGY



Bird Study



Environmental  
Science



Insect  
Study



Plant Science



Fish & Wildlife  
Management



Weather

With over 1400 acres of outdoor classroom merit badge opportunities, the Ecology area is always a busy and exciting area of camp. Observe STSR's inhabitants in action at the Ecology Center, located in the woods and down the trail from the paved road leading to the dining hall.

## **BIRD STUDY (1 HOUR)**

STSR's 1400 acres are home to many beautiful bird species. Plenty of time out of class will be needed to complete this merit badge, as you will need to observe and record 20 species of bird. Birds are up early, though, so you will need to be too complete this merit badge. Bird-watching trips will be scheduled through the week, often before breakfast. If possible, bring a field guide for NW Florida with you so you won't have to share the class set.

## **ENVIRONMENTAL SCIENCE (1 HOUR)**

Discover the language of the environment. Scouts are inspired to move from environmental awareness to action as they discuss current environmental issues, examine sources of natural and man-made pollution and to understand pollution solutions. Involves some paperwork. Not recommended for younger Scouts. Plan additional time for out-of-class field observations.

## **INSECT STUDY (1 HOUR)**

Bugs, bugs, bugs. You've seen them at camp, and they've probably left their mark. Now learn about the important part insects play in the ecosystem.

## **PLANT SCIENCE (1 HOUR)**

Plants are EVERYWHERE! This merit badge is your chance to learn what makes them grow, their place in the ecosystem, and their uses.

## **FISH & WILDLIFE MANAGEMENT (1 HOUR)**

Fish and other wildlife are important to any sustainable ecosystem. Learn why they are important and what we can do to manage and preserve them.

## **WEATHER (FREE TIME)**

This merit badge will meet twice: once Monday morning and once Friday morning, before breakfast. The scout will be responsible for keeping a diligent weather log while at camp and will be able to finish the merit badge at camp.

# EUCHEE TECH



Astronomy



Electricity



Electronics



Radio



Space Exploration

Euchee Tech continues to be one of STSR's most popular areas. It offers scouts something other than the usual summer camp classes. Producing your own radio show, launching rockets, soldering, and learning about the insides of your mp3 player are just a few of the fun things awaiting you in the Euchee Tech area.

## **ASTRONOMY (EVENING)**

Astronomy merit badge will meet in the evenings, so it will not take up a class period and can be taken in addition to your other merit badges. Observe the stars like never before through a telescope.

## **ELECTRICITY AND ELECTRONICS (1 HOUR)**

Two merit badges for one! Both Electricity and Electronics merit badges can be completed at camp and are offered together in one class period. Scouts will build an Electronics Kit (can be purchased at the Trading Post) and will learn basic electronics and soldering techniques. Bring your own 30-watt soldering iron and lead-free solder (available at Radio Shack, Lowe's, Home Depot or your local electronics supplier).

## **RADIO (1 HOUR)**

If you are interested in learning how a radio station works and actually being on a radio station staff, this is the merit badge for you! All requirements can be completed at camp. At the end of the week, you will be presented with a recording of your radio program. The best program of the week will receive a special award. The radio station utilizes music in the MP3 format so leave your music at home. Two one-hour classes are limited to 10 participants per class due to the space limitations in the radio station.

## **SPACE EXPLORATION (1 HOUR)**

Have you ever wanted to travel to outer space? Launching your own rocket learning how it works is a good start. Rocket kits are available in the trading post.

# SCOUT RADIO

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Spanish Trail Scout Reservation is proud to have a fully-functional radio station located right here at camp. The back rooms in Henson Hall have been renovated to include a radio studio and production room. Along with our radio tower, this allows us to broadcast our own programming, from music to shows and news, all over camp. We have even had locals call camp to let us know that they pick up the signal and enjoy listening to it more than the other stations!

**ScoutRadio will be hosting competitions, contests, and more during summer 2010. More information will be available at check-in!**

# HANDICRAFT



Basketry



Fingerprinting



Indian Lore



Leatherwork



Woodcarving

Badge for badge, more Scouts earn merit badges from the Handicraft area. Why? These merit badges allow you to have fun while making crafts you get to take home. Handicraft is the area where Scouts of all ages can enjoy themselves!

## **BASKETRY (1 HOUR)**

This is a good merit badge for Scouts in the Pathfinder Program. Scouts will use weaving skills to make a basket and wooden stool seat (basket materials may be purchased at the Trading Post).

## **FINGERPRINTING (OPEN)**

CSI at Euchee.... Learn the basics of collecting fingerprints at a crime scene investigation. As an open class, Scouts may go to the Handicraft area Monday through Thursday after regular class schedule. This is another good merit badge for Pathfinders.

## **INDIAN LORE (1 HOUR)**

A representative of the Yustaga Lodge, Order of the Arrow will share information on the history and everyday lives of Native Americans. What did they eat? Where did they live? How did they play? Explore artifacts and try your hand at creating some of the Native American crafts of our area. Scouts are encouraged to research work on Requirement #2 before camp.

## **LEATHERWORK (OPEN)**

Use your creative skills to create beautiful and useful leather items. This open class is scheduled Monday through Thursday afternoon after regular class and is a perfect fit for Pathfinders (purchase of materials from the Trading Post is required).

## **WOODCARVING (1 HOUR)**

Our skilled staff will show you the basic skills of woodcarving along with learning to carve an interlocking chain from a single piece of wood (purchase of wood carving materials from the Trading Post required).

# HEALTH AND SAFETY



Auto Mechanics



Emergency Preparedness



First Aid



Safety

Be Prepared. Our highly trained Health and Safety staff is ready to prepare you for anything. From providing first aid, reacting to an emergency, preventing fires, and even repairing a broken-down car, there is plenty to learn.

## **AUTO MECHANICS (1 HOUR)**

Mechanics wanted....now is the time to get quality training to take care of your vehicle, whether you own one or not. Learn the basics of car maintenance and try to get our camp truck running.

## **EMERGENCY PREPAREDNESS (1 HOUR)**

Learn how to handle emergencies that may arise in everyday life. Scouts are required to have earned First Aid merit badge prior to camp. Review requirement 8c, prepare First Aid Kit and bring to camp.

## **FIRST AID (1 HOUR)**

Learn proper immediate and temporary aid to provide to sick/injured people or animals until medical treatment can be provided. Consists of a series of simple lifesaving medical techniques that a non-doctor or layperson can perform with minimal equipment. All first aid requirements for Tenderfoot, Second Class and First Class must be signed off before signing up for this merit badge.

## **SAFETY (1 HOUR)**

Is your home safe? What about your school? In this class learn how to look for and identify safety issues wherever you go. Also learn about how important safety is when planning any project or event.

# OUTDOOR SKILLS



Fishing



Fly Fishing



Orienteering



Pioneering



Wilderness Survival

## “KEEPING THE OUTING IN SCOUTING”

Summer Camp is the time in a Scout's life to experience living and camping in the outdoors for an extended period of time. Learning to be comfortable in the wilderness is a sign of a good Scout. 'Totin' Chip and Firem'n Chit will be offered in during free time in the afternoons.

### **FISHING (1 HOUR)**

Bring your rod and reel and catch the big one in Lake Alaqua! This relaxing merit badge is taught by expert fishermen from the Northwest Florida Fly Fishing Association. Allow extra time daily for fishing. Completion of this merit badge requires both patience and a bit of luck.

### **FLY FISHING (1 HOUR)**

Let the experts teach you how to tie fly's, cast a fly fishing rod while learning the basics of fly fishing. Fishermen from the Northwest Florida Fly Fishing Association will teach this merit badge. Special evening sessions will be conducted to tie your own flies. **Fishing Merit Badge is strongly recommended before a Scout takes Fly Fishing Merit Badge.**

### **ORIENTEERING (1 HOUR)**

The ability to find your way in the outdoors is an important skill in Scouting. Getting lost is not fun. Scouts in this class will set up and run an orienteering course for their troop. Allow extra time for practice and setting up the course in camp. Scouts taking this class should be at First Class and have a good knowledge of basic map and compass skills. Bring your compass.

### **PIONEERING (1 HOUR)**

Pioneering involves the process of designing and constructing outdoor equipment for practical use. Scouts taking this badge should be First Class and have a working knowledge of basic knots and lashings. The class will work on various pioneering projects and you should be prepared to set aside time to work on these.

### **WILDERNESS SURVIVAL (1 HOUR)**

A practical class designed to guide Scouts to master outdoor skills and staying alive in a challenging environment. This badge is recommended for older Scouts who have camping experience. Scouts must have completed Requirement #5, make a Survival Kit and bring to camp. Overnighter required while at camp.

# SHOOTING SPORTS



Archery



Rifle Shooting



Shotgun Shooting

Shooting sports is the place where every Scout will find a challenge. Here, more than any other area, a Scout is taught discipline while his skills are tested. The rules may seem strict, but they assure us of a high level of safety on the range, resulting in a safe place for Scouts to test their abilities. Each range offers both individual, open shoot and organized troop shoots. Please consider the physical capabilities of Scouts who wish to attempt Archery, Shotgun Shooting and the Muzzle Loading option of Rifle Shooting merit badges. During open shooting periods, the rifle and archery ranges are open for shooting at no cost. During shooting periods, shooting on the shotgun range is 5 shots for a \$1.00.

## **ARCHERY (1 HOUR)**

Prior experience is helpful. Plan on extra time in the afternoons for practice and qualification. Difficult for very young or small scouts. Cost \$5.00.

## **RIFLE SHOOTING, .22 CALIBER RIFLE OPTION (1 HOUR)**

No age requirement. Prior range experience is helpful. Plan on extra time in the afternoons for practice and qualification. Specify in the program planner: .22 Caliber Rifle, cost \$5.00.

## **RIFLE SHOOTING, MUZZLE-LOADING OPTION (1 HOUR)**

Minimum age requirement 12 years old. The muzzle loading option is difficult for smaller younger scouts. Cost \$8.00.

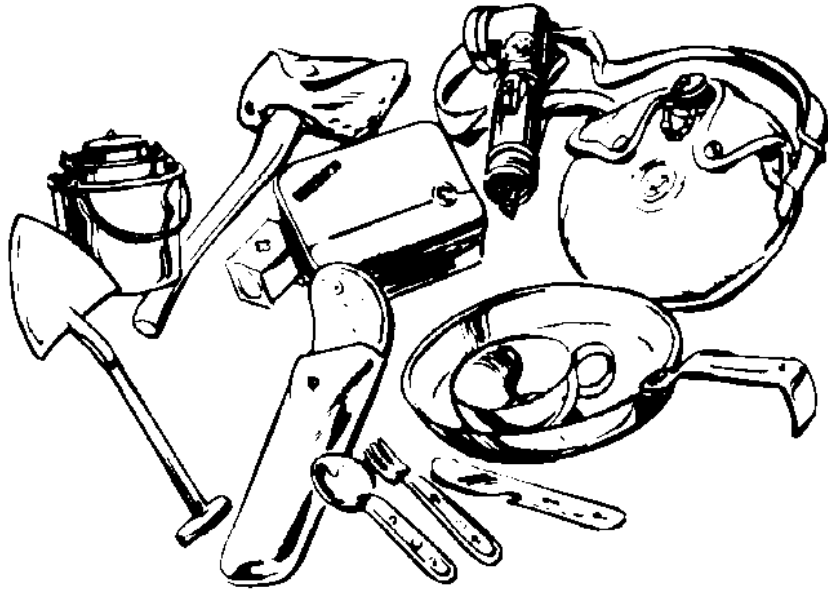
## **SHOTGUN SHOOTING (1 HOUR)**

Shoot a biscuit, don't eat it! Prior range experience is helpful. Plan on extra time in the afternoons for practice and qualification. Difficult to complete. Cost \$15.00.

# PATHFINDER PROGRAM

The Pathfinder Program is designed especially for those Scouts who have just begun their Scouting Trail. It is the ideal setting for new Scouts in your troop. Here, Scouts will be put into provisional patrols and will learn the basics of how a troop and patrol should function. The Pathfinders will become familiar with their camp home away from home.

The patrols in the Pathfinder Program will be working on basic Scout skills for Tenderfoot, Second Class and First Class ranks. Scouts working on Tenderfoot skills will meet for three hours in the morning, while those working on Second and First Class will meet for one hour in the afternoon in separate sessions. Pathfinder Scouts are encouraged to take merit badge classes. Scouts working on Second and First Class will have the opportunity to take regular merit badge courses (list up to four other merit badges and which rank on Program Planner), while Pathfinder Scouts are encouraged to sign up for open session classes.



Pathfinder Scouts will be practicing the skills they have learned and be tested. The Pathfinder Program at STSR is a great way to introduce "Crossed Over" Scouts to the Boy Scouting Program. Scouts are encouraged to practice these skills in the campsites with their leaders during the week of camp.

Pathfinders will go on an overnight outpost camp (weather permitting) and will have a chance to put into practice skills they have learned during the week. Pathfinders who participate in the outpost camp will need to bring a backpack, small tent, canteen and other essentials for an overnight camp.

# EUCHEE OUTDOOR EXPERIENCE



The Euchee Outdoor Experience at S.T.S.R. is an adventure the scouts will be talking about for years. The program is open to all scouts who are at least 13 years old and have a rank of at least 1st class. Adult Scouters as well as Venture Scouts are encouraged to participate in the program. The scouts will receive a five-day adventure in wilderness survival skills that include natural shelters, safe water collection, matchless fires, orienteering, and locating wild, edible plants. The program will be staffed with experienced adults and youth on the S.T.S.R. staff.

Participants will spend all day in the wilderness and will not be able to take any other merit badges. They will be able to return to camp for evening activities, but they will then hike back to the wilderness and sleep in the shelters they have constructed. They will also prepare most of their meals for the week.

In addition to learning wilderness survival skills, the scouts will be given the opportunity to earn merit badges such as Wilderness Survival, Orienteering, Pioneering and Nature. Portions of the Hiking, Backpacking and Cooking merit badges may also be earned. A course in Leave No Trace will also be taught during the week.

A prerequisite for the Euchee Outdoor Experience is to have #5 in the Wilderness Survival merit badge book done before arriving to camp. A close check of the merit badges being taught needs to be done well in advance of coming to camp for this program. It is imperative that each scout be prepared to spend this time in the wilderness.

EOE will only be offered if we have at least 10 Scouts pre-registered. Scouts wishing to participate must also complete the APPLICATION FORM at the back of this guide.

# CAMP PROGRAMS

Merit badges are only the beginning of the many programs STSR has to offer! Additional activities are available for individual, patrol and troop participation. There's always something to do at STSR!

## **TROOP SWIM**

Do you have trouble waking up and starting a new day? The Troop Swim can solve that for you. See the Aquatics Director to arrange this activity.

## **SUNRISE SHOOT**

Come out to the rifle range and test your aim before the heat of the day arrives. Sunrise Shoot will be held Tuesday through Friday mornings and is available to all Scouts and leaders. No cost.

## **TENDERFOOT RUN**

It's not just for the Tenderfoot! Held on Friday morning at 6:00 am, the run gives you a unique, early morning view of STSR! Finishers will earn a special patch available at the Trading Post.

## **CAMPFIRES**

STSR offers two weekly campfire programs. Our opening campfire is informational and held on Sunday following dinner. The staff will give you a warm STSR welcome and each program staff member will explain the unique opportunities in their area. Friday's closing campfire will consist of troop skits, camp awards and a look back at the week's fun. We invite parents and families to attend our closing campfire.

## **HIKING**

Scouts earning their Ecology merit badges are required to go on a hike to Lake Sylva. Anyone interested in taking the hike is more than welcome. The Pathfinders will also take the hike to Lake Sylva as part of their program.

## **FLY TYING**

In addition to their help with the Fishing and Fly Fishing Merit Badges, the Northwest Florida Fly Fishing Association offers a program in the evening on fly tying. Learn how to fish for the largemouth bass that lurk in Lake Alaqua.

## **DUTY TO GOD**

Is a non-denominational devotion program that can be completed during summer camp. Attendance at weekly Vesper Service is required. A 2009 recognition patch is awarded.

## **FAMILY NIGHT**

Families and friends are invited to join Scouts for dinner and the closing campfire activities, which will be held on Friday night.

## **MARION C. LEACH AWARD**

We are re-introducing the Marion C. Leach Award this summer. This is an opportunity for both youth and adults to learn about our environment and give back to camp. More information is available throughout camp.

# CAMP PROGRAMS

## **ORDER OF THE ARROW (OA)**

The local Order of the Arrow lodge, Yustaga, will have a presence during Summer Camp. There is a designated OA representative on STAFF who will be coordinating OA events throughout the week. These events will be open to ALL CAMPERS and are sure to be a great time. Specific information will be available upon check-in. Wednesday each week will be "OA Day" and all OA members are encouraged to wear their sashes to dinner.

## **EVENING ACTIVITIES**

Each night, there will be a variety of camp-wide activities to interest all Scouts, including troop and individual competitions. There will be new competitions at camp and we will repeat some of the favorite camp wide games from years past including the "Staff Hunt".

## **WATER CARNIVAL**

A troop event that non-swimmers, beginners and swimmers alike can participate in! It takes overall troop effort to do well in a variety of aquatic events. This year there will be new events to challenge even the most experienced Scout.

## **FRIDAY AFTERNOON INTER-TROOP COMPETITION**

Held on Friday afternoon, this is a troop event. Each troop will have an opportunity to compete in events other troops to see which troop is the best.

## **CONSERVATION**

Visit the camp office early in the week for a list of proposed conservation projects. Completion of a conservation project is one of the best ways for your troop to give something back to your camp and to build a feeling of ownership among your Scouts.



# AWARDS

## HONOR CAMPER

Scoutmasters, let us help you recognize a daily honor camper (ask the Program Director for details). Each troop will select one Honor Camper for their troop each week. Scouts selected for this honor will be recognized at the Friday evening campfire.

## HONOR TROOP

Troops that accumulate the required number of points on campsite inspections and participation in the camp wide activities will be recognized at the Friday evening closing campfire. More information will be provided in the check-in packet.

## TOP TROOP

This award is determined by a subjective vote of the senior camp staff. Criteria for the award include evidence of pre-camp planning, individual preparation for merit badge classes, attendance, and participation by Scouts and leaders in available classes, activities and good Scout camping practices. Factors in deciding who will be the Top Troop in camp include: Scout Spirit, a friendly atmosphere in the troop campsite and friendship with other units.



# INFORMATION FOR LEADERS



# CAMP POLICIES

## Our Camp Law

The often-told Scoutmaster's Minutes, tells us how camp is just like a city. Where cities have roads, camps have trails. Where cities have homes, camps have tents. While a city has several laws, there is just one law at STSR, clearly posted along the road into camp:

A Scout is...

Trustworthy, Loyal, Helpful, Friendly,  
Courteous, Kind, Obedient, Cheerful,  
Thrifty, Brave, Clean, and Reverent.

These familiar words are the guidelines for behavior and conduct at STSR. All campers and staff will be measured against those twelve points. At camp, we cannot tolerate, and will not permit activities which do not meet these criteria. We ask your cooperation and understanding as adults in helping us maintain high standards of personal and moral behavior.

## STSR Program Planner

The Program Planner, which will be used to schedule your scouts' merit badge courses, is available at the end of this guide in the "FORMS" section. A .pdf or .doc file version is available on the council website ([www.gulfcoastcouncil.org](http://www.gulfcoastcouncil.org)) or by emailing the Program Director at [STSRprogram@gmail.com](mailto:STSRprogram@gmail.com).

Please follow the instructions carefully to ensure that your scouts get the classes they want. **PLEASE MAKE A COPY FOR YOURSELF.** Once the form is complete, email it to the Program Director or mail it to the following address:

**PROGRAM DIRECTOR  
STSR  
315 Pat Covell Road  
Defuniak Springs, FL 32433**

You will receive a confirmation of receipt within 2 weeks. If not, please contact the Program Director or Camp Director at 850-476-6336.

Final scheduling changes and announcements will be made at the Sunday night Scoutmasters /SPL meeting. Troops that have turned in their Program Planner on time will have schedules for each Scout included in your packet at check-in. However, if we are to do this effectively, we need your Program Planner submitted **NO LATER THAN 3 WEEKS PRIOR TO YOUR ARRIVAL AT CAMP.** Troops that do not submit program planners two weeks prior to arrival at camp should expect problems with scheduling.

## CHECK-IN PROCEDURES

Troops may arrive on Sunday between 1:00 and 3:00 PM. **PLEASE DO NOT ARRIVE ANY EARLIER THAN 1:00 PM. WE WILL NOT START CHECK-IN EARLY.** Troops may not go to their campsite until they have checked-in. Upon arriving at camp, the Scoutmaster and Senior Patrol Leader should enter Henson Hall. A staff member will be assigned as your troop guide. He and your Senior Patrol Leader will proceed to the campsite to begin unloading gear. Scouts will need to change into swim trunks as soon as they have gotten their gear unloaded and into their tents. While the Scoutmaster completes the check-in process, the staff guide will conduct a check-in campsite inspection and will note any problems or damage. Have current completed medical forms (**OTHER MEDICAL FORMS WILL NOT BE ACCEPTED**) and any medications ready at this time. After your Scouts have changed into swimwear, your troop guide will assist you through the rest of the check-in process and take you on a camp tour. Swim checks must be conducted immediately after medical checks!

## CHECK-OUT PROCEDURES

Check-out on Saturday should be completed before 9:30 AM. All troops must be out of camp by this time. A camp commissioner will come to your campsite and complete a check-out campsite inspection with the Scoutmaster. He will note any damage on the form. Troops are responsible for any damage to camp property not listed during check-in. Scoutmasters must stop by Henson Hall before departure to pick up medical forms, patches and troop advancement paperwork. The Scoutmaster will turn in completed Adult Evaluation and Youth Evaluation Sheets at check-out. Any troop wishing to check out on Friday, will notify the Program Director by Thursday evening. Merit Badge information, medical forms, etc. will be released after the closing campfire. We will arrange a time to conduct a check-out inspection and to complete the check-out process. Check out will not be done earlier than 4:00 PM on Friday to ensure that the staff has finished all merit badge and class paperwork.

## SWIM CHECKS

Each Scout and Scouter will be issued a "Buddy Tag" upon arrival at camp unless such activity is restricted by doctor's order. Each camper will be required to take a swimming test to determine his swimming classification. Aquatic facilities are for the use of registered campers only. Use of these facilities by visitors is prohibited.

## EMERGENCY PROCEDURES

The emergency signal for camp is the ringing of the camp bell and/or the sounding of the camp sirens. Upon hearing the emergency signal, all campers are to **REPORT IMMEDIATELY TO THE PARADE GROUND IN FRONT OF THE DINING HALL.** When all members of your troop are accounted for, the SPL will report to the Staff Senior Patrol Leader at the dining hall porch. There will be a minimum of one emergency drill during the week at STSR. A complete set of emergency procedures will be included in your check-in packet.

## **PERSONAL HEALTH AND MEDICAL FORMS**

**All Scouts and Adults must have completed BSA medical form (form #34605) upon arrival at camp.** If any Scout or adult arrives at camp without this medical form, he or she will not be allowed to stay overnight on the reservation or get into the water. Make sure that your form is signed by health personnel and bring your official BSA form (not a school, sports or other medical form) to camp.

Upon arrival, everyone will be given a brief medical re-check to insure forms are accurate and update the camp on any special limitations or medical conditions.

## **TOUR PERMITS**

It is important that units planning trips within 500 miles of the home base obtain a National Tour Permit. Tour Permits are recognized as proof that a unit activity is well planned, organized and under capable, qualified leadership. Therefore, each troop must have in its possession an approved Tour Permit issued by its local council.

## **LEADERS MEETING**

After the opening campfire on Sunday evening, STSR Staff will be at Henson Hall to answer any questions you may have. If you have specific needs or questions regarding camp operations, they will be answered at this time. There will not be a formal Scoutmasters/SPL meeting Sunday night. Adult leaders will meet on Tuesday evening for a steak cookout with the Gulf Coast Council Executive staff. There will be a daily morning informational meeting for Scoutmasters at 9:00 AM in the dining hall.

## **TRANSPORTATION**

Each troop is responsible for safe transportation to/from camp and must meet the insurance requirements of the BSA found on the tour permit. The transportation of Scouts in the back of a pick-up is prohibited. Troop buses must be fully insured. Be safe and check insurance requirements prior to leaving for camp.

## **UNIFORMS**

Why do Scouts wear a uniform? For the same reason sports teams do. Uniforms give the team a sense of unity that every member of the team is equal. The Scout uniform does the same thing at STSR. It can be worn at any time during the week, **BUT IS EXPECTED TO BE WORN FOR THE EVENING MEAL AND ASSEMBLY.** During the week, your troop may have its own distinctive t-shirt or wear the STSR camp shirt. Please make sure that t-shirts your Scouts wear are Scout oriented and appropriate for Scout camp. Closed-toed shoes must be worn outside the campsite. Leaders: Setting the example is the most important step you can take towards having a well-uniformed troop.

## **LOST PROPERTY**

Scouts should be encouraged to label all personal items with their name and troop number prior to coming to camp. Should items be lost or found, they will be stored at the Trading Post. Please bring found items to the Trading Post.

## **DINING HALL**

Each troop will be assigned dining hall tables during their week at camp. One waiter will be needed for each table that your troop is assigned. Waiters will need to report to the dining hall fifteen minutes before meals to set up tables. After meals, they will clean/clear tables and surrounding area. Clean up includes wiping down tables, sweeping/mopping around tables and taking trash to the dumpster. Waiters are not to leave until dismissed by the Dining Hall Steward. Colors will be raised prior to breakfast and retired prior to evening meal.

## **FIRST AID**

Your troop's first aid kit should have up-to-date materials for minor first aid treatments. Please handle small injuries, scratches, nicks, etc. within your troop.

## **VEHICLES IN CAMP**

**PRIVATE VEHICLES ARE NOT TO BE DRIVEN INTO THE CAMP DURING THE WEEK.**

Please see the camp director if there is someone in your troop with a special need. Vehicles may be driven into campsites only on Sunday to drop off gear and Saturday to pick up gear. Troop owned trailers may be left in the campsite during the week. Only adult leaders (**NO SCOUTS**) are permitted to drive vehicles in camp. Bicycles are not allowed at STSR unless needed for medical reasons. Please obtain a STSR Handicap parking permit from the Camp Director if a vehicle is needed for medical reasons.

## **WHO SHOULD BE AT CAMP**

Only registered Scouts and Scouters are to stay in the campsite. Visitors who are not registered campers for the week are not allowed to stay in the campsites. If a Scout must leave camp, they are to be under the supervision of an adult leader. Please sign out at the camp office at Henson Hall when departing and upon your return to camp. **Visitors must sign in at Henson Hall.**

## **CHAPLAIN SERVICES**

It is our hope that every Scout will remember his Duty to God while at camp. Besides handling the weekly All Scout Service, our camp Chaplain is available as a counselor for boys who are homesick or feeling a little down. The All Scout Service will be held at Deere Chapel and is a non-denominational service. The Duty to God Program is revised for this year and a unique patch will be awarded for completion of the program.

## **CAMP AMENITIES**

Each day, two troops will be responsible for cleaning the central showers and dining hall restrooms. One troop will have morning shift and the other will have the afternoon shift. All cleaning supplies will be provided by the camp. Meeting your responsibilities when it is your Troop's turn will have a bearing on Honor Troop Awards. Your help in keeping the central showers as clean as possible is greatly appreciated.

## **TOBACCO, ALCOHOL, AND DRUGS**

In accordance with BSA policy. **STSR is a smoke-free camp.** Tobacco is not permitted in camp. Alcohol and non-prescribed drugs are prohibited.

## **CIVIL RIGHTS STATEMENT**

Rules for acceptance and participation in all programs at STSR are the same for everyone, without regard to race, national origin, religion, age or disability.

## **PETS**

Pets are to be left at home (Exception - those assisting individuals with special needs). Pets of any type are not permitted by BSA policy. Our camp has plenty of wildlife (rabbit, snakes, squirrels, etc.). Look, but don't touch. Fish caught at camp may be eaten or released back into the water.

## **CAMP QUARTERMASTER**

The camp provides your troop with some equipment besides tents and platforms. Any additional items you may need can be checked out from the camp Quartermaster. The troop is responsible for the return of all items checked out. Before checking your items back in, they should be clean and in working order.

## **CHEMICAL FUELS**

For safety reasons, knowledgeable adult supervision must be provided when Scouts are involved in the use, handling, lighting or storage of chemical fuels, liquids, jellies or gases. All fuel must be stored in a locked container which are provided for your use and are located at the Quartermaster Shed. See your Camp Commissioner for access. Battery operated lanterns and flashlights should be used by all Scouts in camping activities, particularly around or inside of tents. **No chemically-fueled lantern or stove is to be used inside a tent. No candles are to be used inside or near tents.**

## **DAMAGE TO EQUIPMENT AND FACILITIES**

Each troop will be held responsible for any damage to camp-owned equipment. Before your troop checks into your campsite, an inspection of the site will be held. Camp Staff and the Scoutmaster will do the inspection. Before you check out on Saturday, another inspection will be completed. Any damages that occur will be assessed by the Camp Director and must be paid for before leaving the camp. Damages may include, but are not limited to: **Lost or damaged equipment, de-facing of tents or facilities and damage to the natural environment.** Please note and report any damage you detect during the week.

## **TROOP MAIL**

Mail will be delivered at the evening meal. Outgoing mail should be brought to the camp office as early as possible in the day to ensure delivery. **Camp address is as follows:**

**Scout's Name, Troop ###  
STSR  
315 Pat Covell Road  
Defuniak Springs, Florida 32433**

## **YOUR CAMPSITE**

Your campsite is your troop's home for the week at STSR. Remember, be a courteous Scout and know that going through another campsite is not a shortcut! All sites in Camp Euchee are equipped with platform tents which have wooded floors and cots. Your campsite is equipped with the following:

Campfire Ring, Water Hose, Broom, Shower, Fire Barrel, Fire Buckets,  
Picnic Table, Latrine, Bulletin Board, Drinking Fountain

## **CAMPSITE INSPECTIONS**

Each campsite will be inspected daily for cleanliness by the Camp Commissioner Staff. Points earned from inspection scores count toward the Honor Troop Award. Inspection results will be written on the inspection sheet provided at check-in and will be posted on the bulletin board in each site. **Note: Unauthorized vehicles left at the campsite will result in a failing score for that day's campsite inspection.**

## **HANDLING MONEY**

In many troops, one of the adult's acts as a "Banker" for the Scouts, holding onto their cash until needed. By doing so, insures that it does not get lost, stolen or spent all at once. This prevents both sticky fingers and butter fingers!

## **TRADING POST**

STSR has its own Trading Post where Scouts can purchase merit badge pamphlets and supplies. STSR souvenirs, snacks and other incidentals that may have been forgotten may be purchased in the Trading Post. Approximately \$45 is enough to meet most souvenir and concession needs during the week at camp. Additional money may be needed if merit badges have required materials or costs - Shotgun Shooting, Leatherwork, Basketry, Woodcarving, Indian Lore, etc.

## **SENIOR PATROL LEADER COUNCIL**

Troop Senior Patrol Leaders will meet with the Staff Senior Patrol Leader each morning after breakfast at the flag pole for daily reminders. A Senior Patrol Leader Council will be held Thursday conducted by the Staff Senior Patrol Leader to review the week at camp and to prepare for check-out on Saturday



# ADULT PROGRAM OPPORTUNITIES

## **SAFE SWIM DEFENSE AND SAFETY AFLOAT**

Leaders will have the opportunity to be coached in Safe Swim Defense and Safety Afloat Programs. Leaders may put these skills into practice by assisting with Free Swims, Troop Swims and Troop boating activities.

## **LEAVE NO TRACE**

## **TREK SAFELY**

## **STEAK DINNER**

Be the special guest of the Scout Executive at this steak dinner with all the trimmings. Hear about the latest plans to enhance the camping experience at STSR. The dinner will be held Tuesday evening at Henson Hall during the regular evening meal hour. **Each Troop is provided steak dinners equal to the number of free Scoutmasters attending camp (see chart on page 6 of this guide). Additional dinners may be purchased from the Camp Director at \$10 per person.**

## **SCOUTMASTER BISCUIT SHOOT**

The Shooting Sports Director will schedule this challenging test of skill. Held on Friday, Scoutmasters and adult leaders have fun, fellowship and try to hit that biscuit left over from breakfast!

## **SCOUTMASTER'S CHALLENGE**

Adult leaders have the opportunity to earn a "merit badge" by completing a set of requirements throughout the week. Details available at check-in.

## **BSA LIFEGUARD (YOUTH AND ADULT) – ALL DAY**

BSA Lifeguard candidates may take only one additional merit badge. Candidates for Lifeguard spend all day on the waterfront and serve as lifeguards for Mile Swim and Friday afternoon water events. Adult Lifeguard candidates must show proficiency in current requirements for merit badges taught on the waterfront. Proof of CPR Certification must be presented or you are required to attend the camp's CPR course. The minimum age requirement is 14 years old or has completed the 8th grade.

# SAMPLE SCHEDULE

Subject to Change

## **Sunday (Check-In Day):**

Check in Henson Hall, medical re-checks, swim checks, camp tour	<b>1:00 - 3:00 PM</b>
Assembly at Parade Ground, retreat, dinner	<b>6:00 PM</b>
Opening Ceremony	<b>8:00 PM</b>
Staff @ Henson Hall to answer questions	<b>9:00 PM</b>
Taps	<b>10:30 PM</b>

## **Monday - Thursday:**

Mile Swim Practice, Sunrise Shoot (Tuesday - Thursday)	<b>6:00 AM</b>
Reveille & Campsite Cleanup	<b>7:00 AM</b>
Waiters report to Dining Hall	<b>7:15 AM</b>
Assembly, Colors, Breakfast	<b>7:30 AM</b>
Merit Badge Class #1	<b>9:00 - 9:50 AM</b>
Merit Badge Class #2	<b>10:00 - 10:50 AM</b>
Merit Badge Class #3	<b>11:00 - 11:50 AM</b>
Open Lunch	<b>12:00 - 12:45 PM</b>
Merit Badge Class #4	<b>2:00 - 2:50 PM</b>
Merit Badge Class #5	<b>3:00 - 3:50 PM</b>
Free Time, Free Shoot, Free Swim, Merit Badge Areas Open for Help	<b>4:00 - 4:45 PM</b>
Waiters Report to Dining Hall	<b>5:50 PM</b>
Assembly, retreat to Dinner	<b>6:00 PM</b>
Evening Activities, Camp-wide Games, Evening Classes	<b>7:00 - 10:00 PM</b>
Taps	<b>10:00 PM</b>

## Friday

Mile swim	6:00 AM
Tenderfoot Run	6:30 AM
Reveille and Clean Up Campsite	7:00 AM
Waiters Report to Dining Hall	7:15 AM
Assembly, Colors Breakfast	7:30 AM
Merit Badge Make-Up Time	9:00 AM
Scoutmasters Biscuit Shoot	11:00 AM
Lunch	12:00 - 12:45 PM
SPL Archery Shoots	1:30 PM
Inter-troop activity	2:00 PM
Water Carnival	2:30 - 4:00 PM
Waiters Report to Dining Hall	5:50 PM
Assembly, Retreat, Dinner	6:00 PM
Closing Campfire	8:00 PM
Taps	10:30 PM

## Saturday

Reveille and Clean Up Campsite	7:00 AM
Open Breakfast	7:15 AM - 7:45 AM
Campsite Inspection & Check-Out @ Henson Hall	8:30 - 10:00 AM



# EXPERIENCE TELLS US.....

\*Summer Camp is not a merit badge “Mill”. Merit Badge Classes are only part of the overall experience at STSR. Scouts do not automatically receive three or four merit badges just for paying a fee.

\*The Pathfinder Program is designed to assist young Scouts in attaining rank. Scouts should sign up for classes they “Need” to advance. This will allow Scout working towards Second or First Class the opportunity to schedule three merit badge classes in the morning. Scouts signing up only for Tenderfoot, may take two classes in the afternoon.

\*For older Scouts, we suggest working on a maximum of four merit badges during the week. Five badges may be earned, but older Scouts usually work on difficult badges that will require more of their time. Some badges, Environmental Science for example, require work to be done out of class.

\*Be aware of which badges require the most skill and physical strength. Lifesaving, Archery, Shotgun Shooting and BSA Lifeguard are some examples.

\*Merit badge work at camp can be made easier if Scouts complete pre-requisites and read the merit badge pamphlet prior to camp.

\*Just as they schedule merit badges, Scouts need to be encouraged to schedule time to work on those badges outside of class and even more importantly, to participate in other aspects of the camp program. There are many things to do at STSR other than merit badges. Free Swim, Free Shoot, Handicraft projects, camp-wide activities just to name a few. Don’t forget to schedule rest time too!

\*Come to Camp prepared! Have your patrols and troop organized and select your adult leaders before coming to camp.

\*Make your Campsite the heart of your camp. Make it comfortable by adding improvements and as always, leave the tents and your site in better condition than you found them.

\*Be Spirited! Your Troop can help the whole camp come alive. If your troop shows Scout Spirit, the entire troop will have a better experience at camp.

\*Be flexible! Each week STSR has as many as 250 Scouts in camp. While our staff is dedicated to meeting everyone’s needs, sometimes it cannot be done right away or exactly as you had hoped. Remember, a Scout is friendly, courteous and cheerful. As leaders, we need to set the example. The staff is responsible for more than just your troop and must look out for what is best for the entire camp. Lend a helping hand when you can!

\*Communicate! Let us know how you are doing, what you need and how we can help. If you don’t tell us, we will never know.

\*Finally, help us help you! We want STSR to become the best camp in the area. We cannot accomplish this goal without your encouragement and concerns. We are not afraid of criticism, as it helps us make STSR better. Tell us what you and you Scouts liked and please turn in the evaluation form at the end of the week when you check-out.

# WHAT TO BRING

## CLOTHING & BEDDING

At least one complete "Field Uniform"

Sweater or Jacket  
Swimming Trunks  
T-Shirts (4 or more)  
Socks  
Jeans  
Underwear  
Hiking Boots  
Tennis Shoes  
Sleeping Clothes  
Sleeping Bag & Small Pillow  
Shorts  
Belt  
Scout Hat  
Rain Gear

## TOILETRIES

Toothbrush and Toothpaste  
Deodorant  
Sunscreen (SPF 15 minimum)  
Wash Cloth  
Towels (2)  
Shampoo  
Soap  
Comb/Brush

## ADVANCEMENT

Scout Handbook  
BSA Requirement Book  
Pen and Paper/Notebook  
Merit Badge Pamphlets  
Prerequisite Work  
Medical Form

## OPTIONAL ITEMS

Fishing Gear  
Flashlight & Extra Batteries  
Camera  
Pocket Knife  
Compass  
First Aid Kit  
Water Bottle  
Sunglasses  
Watch  
OA Sash  
Spending Money (\$50)  
Envelopes and Stamps  
Bible/Prayer Book  
Small FM Radio (tuned to 99.1)

## If in Swimming, Lifesaving, or BSA Lifeguard (WILL GET WET!):

Long Sleeve Button-Down Shirt  
Long Pants  
Shoes/Socks  
Belt

## If in Wilderness Survival or Pathfinder:

Backpack  
Ground Cloth  
2-man Tent (Pathfinder only)

## TROOP EQUIPMENT:

American Flag, Troop/Patrol Flag, Troop First Aid Kit, Lanterns, Troop tarp, Troop Library, Ice Chest, Skit Props, Material for Camp Improvements, Gatorade/Drink Mix, Special Amenities, Clothesline & Clothespins.

## Do NOT Bring the Following:

**Firearms, fireworks, ammunition, bows,  
sheath knives, hand held video games or pets.**

# THE PARENTS PAGE

You may wish to photocopy this page to give to parents of Scouts attending STSR.

## **Camp Address:**

A letter, postcard or a "Goodie Package" from home is one of the greatest cures for homesickness and helps encourage and motivate a Scout. Please do not wait too long to mail your letter or package as your Scout may leave camp without receiving your love message.

Please address mail to camp as follows:

**Spanish Trail Scout Reservation  
Scout's Name & Troop Number  
315 Pat Covell Road  
DeFuniak Springs, FL 32433**

A camp phone is available for emergencies only. The number is (850) 892-5312. Please call the Council Service Center in Pensacola at (850) 476-6336 if there is a non-emergency message to be conveyed. The Camp and the Service Center will be in contact each day to pass messages.

## **Directions to Spanish Trail Scout Reservation:**

From I-10 (from the west) take exit #70 (Highway 285) and proceed north on Highway 285 for 1/4 mile. This will dead end into Highway 90. Turn right (east) onto Highway 90 and proceed 8 miles until you see the "Boy Scout Camp" sign. Turn right at the sign onto Boy Scout Road. STSR will be on the left side of the road.

From I-10 (from the east) take exit #85 (Highway 331) north and proceed to Highway 90 in DeFuniak Springs. Turn left (west) onto Highway 90 and leave City of DeFuniak Springs, you will see the "Boy Scout Camp" sign. Turn left onto Boy Scout Road. STSR will be on the left side of the road.

Once on Boy Scout Road, go 1/2 mile to the entrance of STSR on the left. Turn into the reservation, follow the road past the ranger's home, cross the dam at Lake Alaqua and go up the hill to Henson Hall for check-in.

## **Visitors - Family Night:**

Parents, family and friends are welcome to visit the camp at any time. Friday is designated as our camp's family night. We ask families of Scouts to visit, eat supper with us and join us for the Friday night closing campfire which starts at 6 PM, you may arrive at anytime on Friday. Instead of eating in the Dining Hall, your troop may consider having a covered dish supper in your campsite. All visitors must sign in at Henson Hall upon arrival. Meal tickets can be purchased for \$5.00 at the Trading Post during operating hours or in front of the dining hall as you enter. Scoutmasters, please provide the camp with an approximate count by mid-week so we can ensure enough food is prepared.

# 2010 Euchee Outdoor Experience Application

(Applicant must also be listed on his unit's program planner and pay through his unit)

Name: \_\_\_\_\_ Troop/Crew # \_\_\_\_\_

Date of Birth: \_\_/\_\_/\_\_

E-mail Address (Important information will be e-mailed to you): \_\_\_\_\_

Current Rank (Youth Only): \_\_\_\_\_ Projected Rank at Camp: \_\_\_\_\_

*Please list any merit badges you have earned in Outdoor Skills, Ecology, and Health and Safety as well as any related awards and qualifications:*

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On a scale of 1-10 (10 being expert) please rate yourself in the following areas. This information is purely for informational purposes and will be used to tailor the program to the needs of the participants.

Camping: 1 2 3 4 5 6 7 8 9 10

Backpacking: 1 2 3 4 5 6 7 8 9 10

Outdoor Cooking: 1 2 3 4 5 6 7 8 9 10

First Aid: 1 2 3 4 5 6 7 8 9 10

Wilderness Survival: 1 2 3 4 5 6 7 8 9 10

Plant Identification: 1 2 3 4 5 6 7 8 9 10

Pioneering: 1 2 3 4 5 6 7 8 9 10

**Applicant's Signature:** \_\_\_\_\_ **Date:** \_\_\_\_\_

**PARENTAL PERMISSION:** If applicant is under 18, a parent must sign below. Parent, the legal guardian, of \_\_\_\_\_, or I do hereby give my permission for the above listed applicant to apply for the 2010 Euchee Outdoor Experience at the Spanish Trail Scout Reservation.

Signed: \_\_\_\_\_ Date: \_\_\_\_\_

# 2010 Summer Camp Staff Application



Name: \_\_\_\_\_ Troop # \_\_\_\_\_

Address: \_\_\_\_\_ Phone #: \_\_\_\_\_

City/State/Zip: \_\_\_\_\_ Date of Birth: \_\_/\_\_/\_\_

E-mail Address: \_\_\_\_\_

Current Rank (Youth Only): \_\_\_\_\_ Projected Rank on June 1, 2010: \_\_\_\_\_

Years as a Boy Scout: \_\_\_\_\_ Were you a Cub Scout?: YES NO

Years on STSR Staff: \_\_\_\_\_ Positions Held at STSR: \_\_\_\_\_

*Circle the area(s) of camp that you would be willing to work:*

Aquatics    Ecology    Euchee Tech    Handicraft    Health & Safety  
Pathfinder    Outdoor Skills Shooting Sports    Trading Post    Dining Hall  
EOE    Program    Camp Office    ANY

*Rank your top three preferred areas to work.*

1) \_\_\_\_\_ 2) \_\_\_\_\_ 3) \_\_\_\_\_

*Please list any merit badges you have earned related to the above areas, as well as any related awards and qualifications:* \_\_\_\_\_

Please list any areas of camp you would NOT like to work: \_\_\_\_\_

Please explain why you want to be on STSR Summer Camp Staff: \_\_\_\_\_

Please list any other skills, awards, training, and experience that will benefit the STSR program:

**Please list three references.** Do not list relatives or your Scoutmaster. At least one reference must be someone not associated with the Boy Scouts of America.

Name	Address	City/State/Zip	Phone Number

**There will be a MANDATORY Staff Development Weekend in May (dates TBD).**

Will you be able to attend the training weekend? YES NO

Will you be available for the entire camp session (**June 13-July 14**)? YES NO

If NO to either of the above, explain: \_\_\_\_\_

**I hereby affirm that all information listed above is correct. I understand that by submitting this application, I will be considered for a position on STSR Summer Camp Staff and that a final decision on staff appointments may not be made until after the Staff Development Weekend in May.**

**Applicant's Signature:** \_\_\_\_\_ **Date:** \_\_\_\_\_

**PARENTAL PERMISSION:** All staff applicants that under the age of 18 must have parent's permission before applying for a position at the Spanish Trail Scout Reservation. At least one parent must sign giving permission for applicant to turn in this application.

Parent, the legal guardian, of \_\_\_\_\_, or I do hereby give my permission for the above listed applicant to apply for the 2008 summer camp staff at the Spanish Trail Scout Reservation.

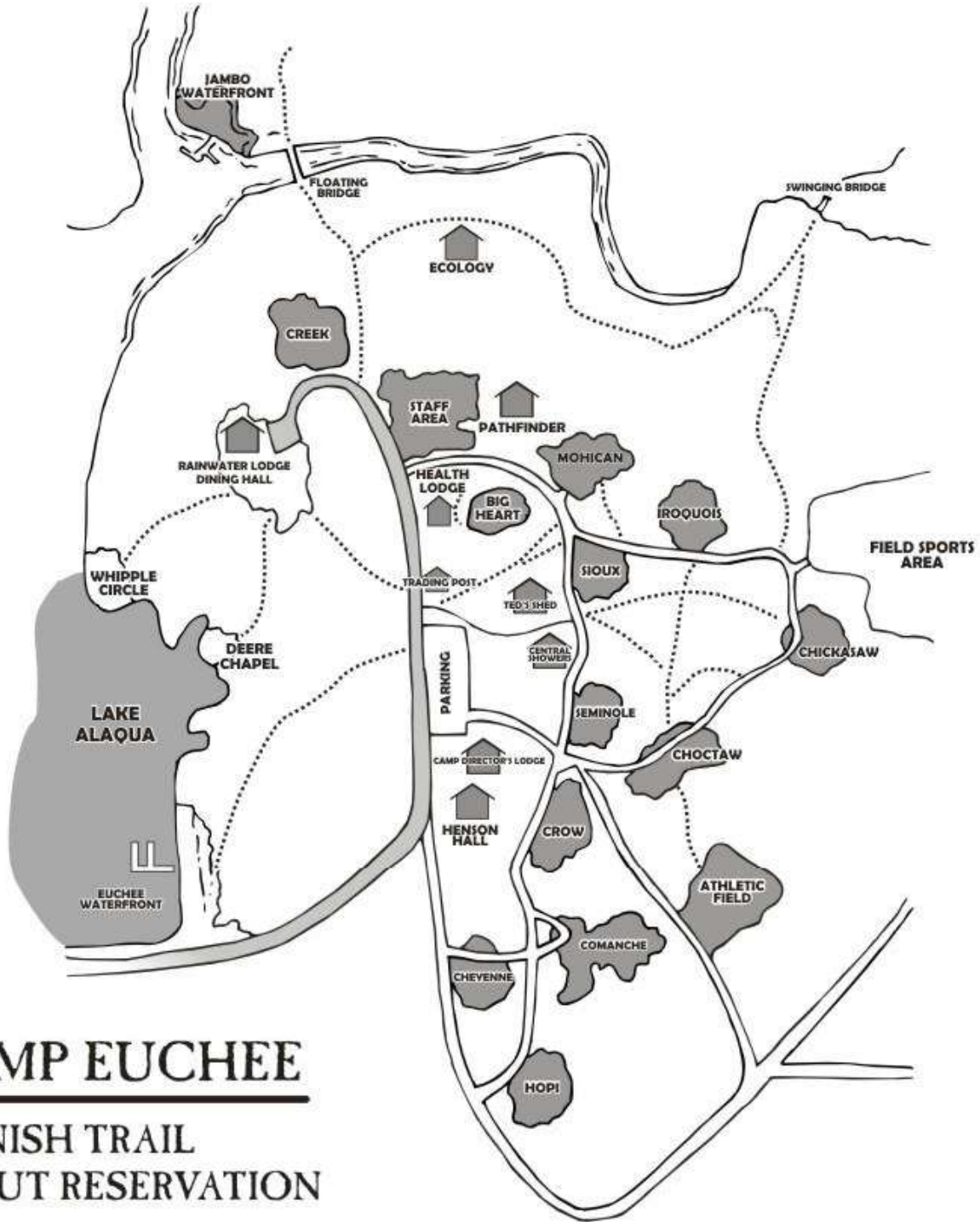
Signed: \_\_\_\_\_ Date: \_\_\_\_\_

**SCOUTMASTER APPROVAL:** One of the best recommendations that the camp receives about a prospective staff members is that of the applicants Scoutmaster. Also, the camp depends on the troops in the council to provide quality staff members, and who better to judge the character and ability that the applicants Scoutmaster. If you are under the age of 18, you must have your Scoutmasters signature below showing his recommendation that you be hired as a member of the camp staff.

Scoutmasters Signature: \_\_\_\_\_ Date: \_\_\_\_\_

Scoutmaster Phone Number: \_\_\_\_\_

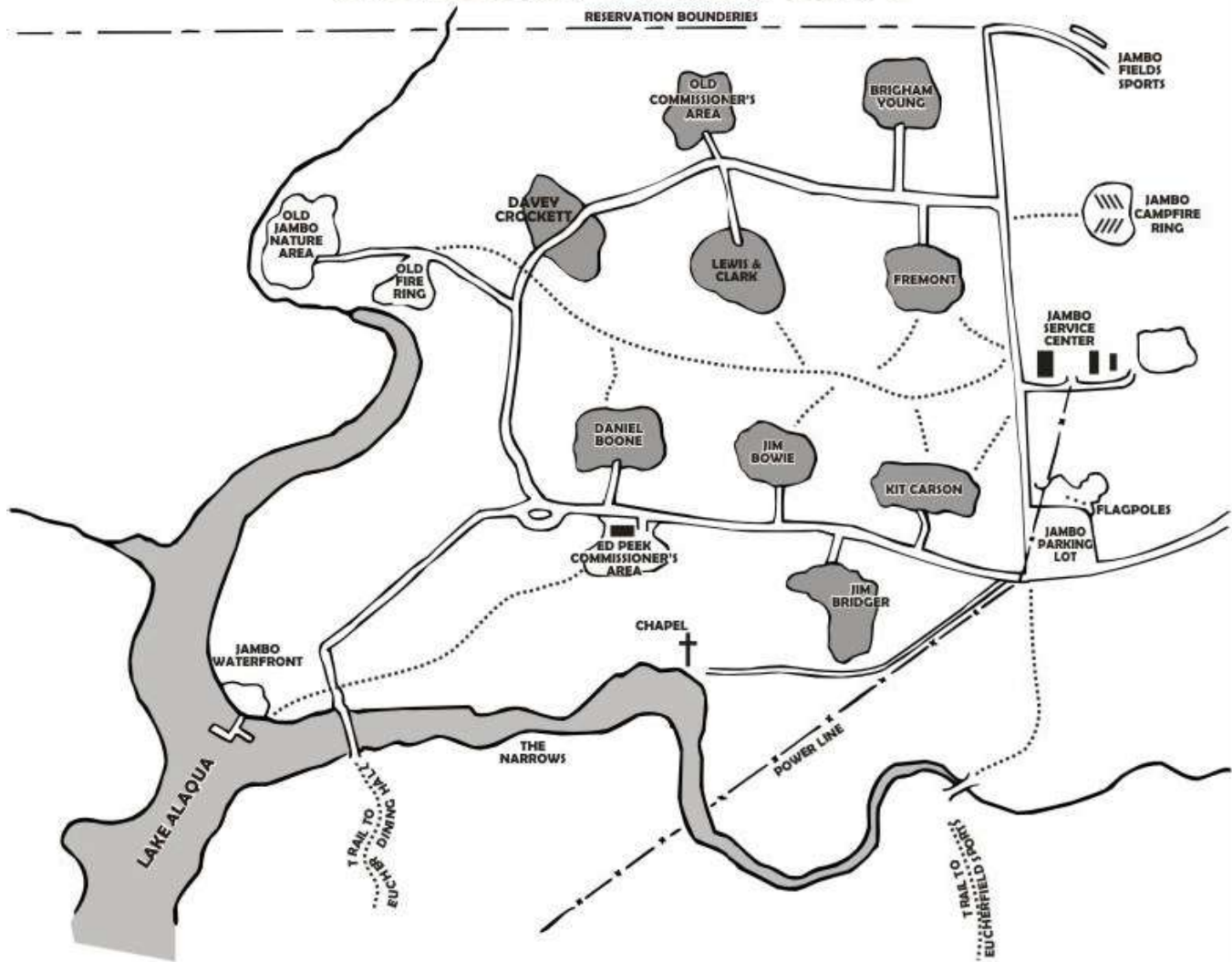
# Camp Euchee



**CAMP EUCHEE**  
**SPANISH TRAIL**  
**SCOUT RESERVATION**

# CAMP JAMBO

## SPANISH TRAIL SCOUT RESERVATION



# CAMP JAMBO



# Annual Health and Medical Record

(Valid for 12 calendar months)

## Medical Information

The Boy Scouts of America recommends that all youth and adult members have annual medical evaluations by a certified and licensed health-care provider. In an effort to provide better care to those who may become ill or injured and to provide youth members and adult leaders a better understanding of their own physical capabilities, the Boy Scouts of America has established minimum standards for providing medical information prior to participating in various activities. Those standards are offered below in one three-part medical form. Note that unit leaders must always protect the privacy of unit participants by protecting their medical information.

**Parts A and C** are to be completed annually **by all BSA unit members**. Both parts are required for all events that do not exceed 72 consecutive hours, where the level of activity is similar to that normally expended at home or at school, such as day camp, day hikes, swimming parties, or an overnight camp, and where medical care is readily available. Medical information required includes a current health history and list of medications. Part C also includes the parental informed consent and hold harmless/release agreement (with an area for notarization if required by your state) as well as a talent release statement. Adult unit leaders should review participants' health histories and become knowledgeable about the medical needs of the youth members in their unit. This form is to be filled out by participants and parents or guardians and kept on file for easy reference.

**Part B** is required with parts A and C for any event that exceeds 72 consecutive hours, or when the nature of the activity is strenuous and demanding, such as a high-adventure trek. Service projects or work weekends may also fit this description. It is to be completed and signed by a certified and licensed health-care provider—physician (MD, DO), nurse practitioner, or physician's assistant as appropriate for your state. The level of activity ranges from what is normally expended at home or at school to strenuous activity such as hiking and backpacking. Other examples include tour camping, jamborees, and Wood Badge training courses. It is important to note that the height/weight limits must be strictly adhered to if the event will take the unit beyond a radius wherein emergency evacuation is more than 30 minutes by ground transportation, such as backpacking trips, high-adventure activities, and conservation projects in remote areas.

## Risk Factors

Based on the vast experience of the medical community, the BSA has identified that the following risk factors may define your participation in various outdoor adventures.

- Excessive body weight
- Heart disease
- Hypertension (high blood pressure)
- Diabetes
- Seizures
- Lack of appropriate immunizations
- Asthma
- Sleep disorders
- Allergies/anaphylaxis
- Muscular/skeletal injuries
- Psychiatric/psychological and emotional difficulties

For more information on medical risk factors, visit Scouting Safely on [www.scouting.org](http://www.scouting.org).

## Prescriptions

The taking of prescription medication is the responsibility of the individual taking the medication and/or that individual's parent or guardian. A leader, after obtaining all the necessary information, can agree to accept the responsibility of making sure a youth takes the necessary medication at the appropriate time, but BSA does not mandate or necessarily encourage the leader to do so. Also, if state laws are more limiting, they must be followed.

For frequently asked questions about this Annual Health and Medical Record, see Scouting Safely online at <http://www.scouting.org/scoutsource/HealthandSafety.aspx>. Information about the Health Insurance Portability and Accountability Act (HIPAA) may be found at <http://www.hipaa.org>.



BOY SCOUTS OF AMERICA.

# Annual BSA Health and Medical Record

## Part A

### GENERAL INFORMATION

Name \_\_\_\_\_ Date of birth \_\_\_\_\_ Age \_\_\_\_\_ Male  Female   
 Address \_\_\_\_\_ Grade completed (youth only) \_\_\_\_\_  
 City \_\_\_\_\_ State \_\_\_\_\_ Zip \_\_\_\_\_ Phone No. \_\_\_\_\_  
 Unit leader \_\_\_\_\_ Council name/No. \_\_\_\_\_ Unit No. \_\_\_\_\_  
 Social Security No. (optional; may be required by medical facilities for treatment) \_\_\_\_\_ Religious preference \_\_\_\_\_  
 Health/accident insurance company \_\_\_\_\_ Policy No. \_\_\_\_\_

**ATTACH A PHOTOCOPY OF BOTH SIDES OF INSURANCE CARD (SEE PART C). IF FAMILY HAS NO MEDICAL INSURANCE, STATE "NONE."**

### In case of emergency, notify:

Name \_\_\_\_\_ Relationship \_\_\_\_\_  
 Address \_\_\_\_\_  
 Home phone \_\_\_\_\_ Business phone \_\_\_\_\_ Cell phone \_\_\_\_\_  
 Alternate contact \_\_\_\_\_ Alternate's phone \_\_\_\_\_

### MEDICAL HISTORY

Are you now, or have you ever been treated for any of the following:

Yes	No	Condition	Explain
		Asthma	
		Diabetes	
		Hypertension (high blood pressure)	
		Heart disease (i.e., CHF, CAD, MI)	
		Stroke/TIA	
		COPD	
		Ear/sinus problems	
		Muscular/skeletal condition	
		Menstrual problems (women only)	
		Psychiatric/psychological and emotional difficulties	
		Learning disorders (i.e., ADHD, ADD)	
		Bleeding disorders	
		Fainting spells	
		Thyroid disease	
		Kidney disease	
		Sickle cell disease	
		Seizures	
		Sleep disorders (i.e., sleep apnea)	
		GI problems (i.e., abdominal, digestive)	
		Surgery	
		Serious injury	
		Other	

### Allergies or Reaction to:

Medication \_\_\_\_\_  
 Food, Plants, or Insect Bites \_\_\_\_\_

### Immunizations:

The following are recommended by the BSA. Tetanus immunization must have been received within the last 10 years. If had disease, put "D" and the year. If immunized, check the box and the year received.

Yes	No	Date
<input type="checkbox"/>	<input type="checkbox"/>	Tetanus _____
<input type="checkbox"/>	<input type="checkbox"/>	Pertussis _____
<input type="checkbox"/>	<input type="checkbox"/>	Diphtheria _____
<input type="checkbox"/>	<input type="checkbox"/>	Measles _____
<input type="checkbox"/>	<input type="checkbox"/>	Mumps _____
<input type="checkbox"/>	<input type="checkbox"/>	Rubella _____
<input type="checkbox"/>	<input type="checkbox"/>	Polio _____
<input type="checkbox"/>	<input type="checkbox"/>	Chicken pox _____
<input type="checkbox"/>	<input type="checkbox"/>	Hepatitis A _____
<input type="checkbox"/>	<input type="checkbox"/>	Hepatitis B _____
<input type="checkbox"/>	<input type="checkbox"/>	Influenza _____
<input type="checkbox"/>	<input type="checkbox"/>	Other (i.e., HIB) _____

Exemption to immunizations claimed.

### MEDICATIONS

List all medications currently used. (If additional space is needed, please photocopy this part of the health form.) Inhalers and EpiPen information must be included, even if they are for occasional or emergency use only.

**(For more information about immunizations, as well as the immunization exemption form, see Scouting Safely on Scouting.org.)**

Medication _____ Strength _____ Frequency _____ Approximate date started _____ Reason for medication _____ _____ Distribution approved by: _____ Parent signature _____ MD/DO, NP, or PA Signature Temporary <input type="checkbox"/> Permanent <input type="checkbox"/>	Medication _____ Strength _____ Frequency _____ Approximate date started _____ Reason for medication _____ _____ Distribution approved by: _____ Parent signature _____ MD/DO, NP, or PA Signature Temporary <input type="checkbox"/> Permanent <input type="checkbox"/>	Medication _____ Strength _____ Frequency _____ Approximate date started _____ Reason for medication _____ _____ Distribution approved by: _____ Parent signature _____ MD/DO, NP, or PA Signature Temporary <input type="checkbox"/> Permanent <input type="checkbox"/>
Medication _____ Strength _____ Frequency _____ Approximate date started _____ Reason for medication _____ _____ Distribution approved by: _____ Parent signature _____ MD/DO, NP, or PA Signature Temporary <input type="checkbox"/> Permanent <input type="checkbox"/>	Medication _____ Strength _____ Frequency _____ Approximate date started _____ Reason for medication _____ _____ Distribution approved by: _____ Parent signature _____ MD/DO, NP, or PA Signature Temporary <input type="checkbox"/> Permanent <input type="checkbox"/>	Medication _____ Strength _____ Frequency _____ Approximate date started _____ Reason for medication _____ _____ Distribution approved by: _____ Parent signature _____ MD/DO, NP, or PA Signature Temporary <input type="checkbox"/> Permanent <input type="checkbox"/>

**NOTE: Be sure to bring medications in the appropriate containers, and make sure that they are NOT expired, including inhalers and EpiPens. You SHOULD NOT STOP taking any maintenance medication.**

Emergency contact No.:

Allergies:

DOB:

Last name:

**Part B**

**PHYSICAL EXAMINATION**

Height \_\_\_\_\_ Weight \_\_\_\_\_ % body fat \_\_\_\_\_ Meets height/weight limits  Yes  No  
 Blood pressure \_\_\_\_\_ Pulse \_\_\_\_\_

**Individuals desiring to participate in any high-adventure activity or event in which emergency evacuation would take longer than 30 minutes by ground transportation will not be permitted to do so if they exceed the height/weight limits as documented in the table at the bottom of this page or if during a physical exam their health care provider determines that body fat percentage is outside the range of 10 to 31 percent for a woman or 2 to 25 percent for a man. Enforcing this limit is strongly encouraged for all other events, but it is not mandatory. (For healthy height/weight guidelines, visit [www.cdc.gov](http://www.cdc.gov).)**

	Normal	Abnormal	Explain Any Abnormalities	Range of Mobility	Normal	Abnormal	Explain Any Abnormalities
Eyes				Knees (both)			
Ears				Ankles (both)			
Nose				Spine			
Throat							
Lungs				<b>Other</b>	<b>Yes</b>	<b>No</b>	
Heart				Contacts			
Abdomen				Dentures			
Genitalia				Braces			
Skin				Inguinal hernia			<b>Explain</b>
Emotional adjustment				Medical equipment (i.e., CPAP, oxygen)			
Tuberculosis (TB) skin test (if required by your state for BSA camp staff) <input type="checkbox"/> Negative <input type="checkbox"/> Positive							

**Allergies** (to what agent, type of reaction, treatment): \_\_\_\_\_

I certify that I have, today, reviewed the health history, examined this person, and approve this individual for participation in:

- Hiking and camping     Competitive activities     Backpacking     Swimming/water activities     Climbing/rappelling
- Sports     Horseback riding     Scuba diving     Mountain biking     Challenge ("ropes") course
- Cold-weather activity (<10°F)     Wilderness/backcountry treks

Specify restrictions (if none, so state) \_\_\_\_\_

**Certified and licensed health-care providers recognized by the BSA to perform this exam include physicians (MD, DO), nurse practitioners, and physician's assistants.**

**To Health Care Provider:** Restricted approval includes:  
 → Uncontrolled heart disease, asthma, or hypertension.  
 → Uncontrolled psychiatric disorders.  
 → Poorly controlled diabetes.  
 → Orthopedic injuries not cleared by a physician.  
 → Newly diagnosed seizure events (within 6 months).  
 → For scuba, use of medications to control diabetes, asthma, or seizures.

Provider printed name \_\_\_\_\_  
 Signature \_\_\_\_\_  
 Address \_\_\_\_\_  
 City, state, zip \_\_\_\_\_  
 Office phone \_\_\_\_\_  
 Date \_\_\_\_\_

Height (inches)	Recommended Weight (lbs)	Allowable Exception	Maximum Acceptance
60	97-138	139-166	166
61	101-143	144-172	172
62	104-148	149-178	178
63	107-152	153-183	183
64	111-157	158-189	189
65	114-162	163-195	195
66	118-167	168-201	201
67	121-172	173-207	207
68	125-178	179-214	214
69	129-185	186-220	220

Height (inches)	Recommended Weight (lbs)	Allowable Exception	Maximum Acceptance
70	132-188	189-226	226
71	136-194	195-233	233
72	140-199	200-239	239
73	144-205	206-246	246
74	148-210	211-252	252
75	152-216	217-260	260
76	156-222	223-267	267
77	160-228	229-274	274
78	164-234	235-281	281
79 & over	170-240	241-295	295

This table is based on the revised Dietary Guidelines for Americans from the U.S. Dept. of Agriculture and the Dept. of Health & Human Services.

**Part B**    **Last name:** \_\_\_\_\_    **DOB:** \_\_\_\_\_

**Part C**

**Informed Consent and Hold Harmless/Release Agreement**

I understand that participation in Scouting activities involves a certain degree of risk. I have carefully considered the risk involved and have given consent for myself and/or my child to participate in these activities. I understand that participation in these activities is entirely voluntary and requires participants to abide by applicable rules and standards of conduct. I release the Boy Scouts of America, the local council, the activity coordinators, and all employees, volunteers, related parties, or other organizations associated with the activity from any and all claims or liability arising out of this participation.

I approve the sharing of the information on this form with BSA volunteers and professionals who need to know of medical situations that might require special consideration for the safe conducting of Scouting activities.

In case of an emergency involving me or my child, I understand that every effort will be made to contact the individual listed as the emergency contact person. In the event that this person cannot be reached, permission is hereby given to the medical provider selected by the adult leader in charge to secure proper treatment, including hospitalization, anesthesia, surgery, or injections of medication for me or my child. Medical providers are authorized to disclose to the adult in charge Protected Health Information/ Confidential Health Information (PHI/CHI) under the Standards for Privacy of Individually Identifiable Health Information, 45 C.F.R. §§160.103, 164.501, etc. seq., as amended from time to time, including examination findings, test results, and treatment provided for purposes of medical evaluation of the participant, follow-up and communication with the participant's parents or guardian, and/or determination of the participant's ability to continue in the program activities.

- Without restrictions.
- With special considerations or restrictions (list) \_\_\_\_\_

I hereby assign and grant to the local council and the Boy Scouts of America the right and permission to use and publish the photographs/ film/videotapes/electronic representations and/or sound recordings made of me or my child at all Scouting activities, and I hereby release the Boy Scouts of America, the local council, the activity coordinators, and all employees, volunteers, related parties, or other organizations associated with the activity from any and all liability from such use and publication.

I hereby authorize the reproduction, sale, copyright, exhibit, broadcast, electronic storage, and/or distribution of said photographs/ film/videotapes/electronic representations and/or sound recordings without limitation at the discretion of the Boy Scouts of America, and I specifically waive any right to any compensation I may have for any of the foregoing.

- Yes     No

Adults authorized to take youth to and from the event: (You must designate at least one adult. Please include a telephone number.)

- 1. \_\_\_\_\_
- 2. \_\_\_\_\_
- 3. \_\_\_\_\_

Adults NOT authorized to take youth to and from the event:

- 1. \_\_\_\_\_
- 2. \_\_\_\_\_
- 3. \_\_\_\_\_

**I understand that, if any information I/we have provided is found to be inaccurate, it may limit and/or eliminate the opportunity for participation in any event or activity.**

Participant's name \_\_\_\_\_

Participant's signature \_\_\_\_\_

Parent/guardian's signature \_\_\_\_\_  
(if under the age of 18)

Date \_\_\_\_\_

**Attach copy of insurance card (front and back) here. If required by your state, use the space provided here for notarization.**



BOY SCOUTS OF AMERICA  
1325 West Walnut Hill Lane  
P.O. Box 152079  
Irving, Texas 75015-2079  
<http://www.scouting.org>

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**Part C**    **Last name:** \_\_\_\_\_ **DOB:** \_\_\_\_\_